

L-TARGETING



Targeting Enemies:

When targeting an enemy, you will keep that enemy in sight.



Talking to Distant Characters:

Target the character and press (A).

WHEN THERE IS NOTHING TO TARGET

Over-the-Shoulder Perspective:

When targeting, use to move around in any direction while continuing to face forward.



USE SHIELD



Use while holding (R) to change the angle of your shield.

USE ITEMS



Note: The items set to slots **I** and **II** can only be used with Touch Screen controls.

SPECIAL ACTIONS



Example Action Icons:



CHANGE VIEW



Use the Circle Pad or the Nintendo 3DS system itself to look around.

You can also move the Nintendo 3DS system to look around. When doing so, move your entire body so that the system remains at the same viewing angle.



Moving the system is useful for aiming weapons like the slingshot and the bow.

Occasionally, the VIEW icon will change to the NAVI icon. If you tap it, Navi will provide you with hints or other information about your quest.

MOVE



Walk/Run/Swim

If you slide it a little, you will walk. Slide it farther to run.

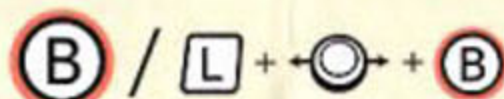
Jump (Auto-Jump)

If you run toward the edge of a cliff or ledge, you will jump automatically.

ATTACK / PERFORM SWORD MANEUVERS



Horizontal Swing

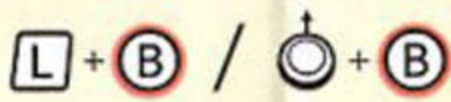


Spin Attack

Hold (B) → Release

Attack power changes depending on how long (B) is held.

Vertical Swing

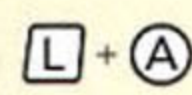


Performs a low-power spin attack.

Thrust Attack



Jump Attack



Roll Attack

(A) while running

MINIMAP

▲ Where You Entered the Area
▲ Current Position
Hold to hide minimap.
Press to show minimap.

LIFE GAUGE

Hearts are depleted when you are struck by enemies, fall from high places, or otherwise get hurt.

RUPEES (MONEY)

OCARINA SUBSCREEN

Here you can play your ocarina. As you progress through your adventure, you will learn more songs. Tap to check what songs you can perform.



MAGIC METER

Indicates the amount of magic power you have left. Using spells, items, or special attacks that consume magic power will deplete the meter. The meter will not be displayed until you learn how to use magic.

ACTION ICON

Shows the action that you can currently perform.



ITEMS SUBSCREEN

Here you can assign the items you want to use to item slots. First touch the item, then touch the desired item slot. Assigning items you use frequently to or will allow you to access them conveniently via buttons.

GEAR SUBSCREEN

Here you can see the equipment and quest items you have gathered. To change your equipment, tap the item you would like to equip.

Heart Pieces

Collect four to add an extra heart to your life gauge.



Currently Equipped Item

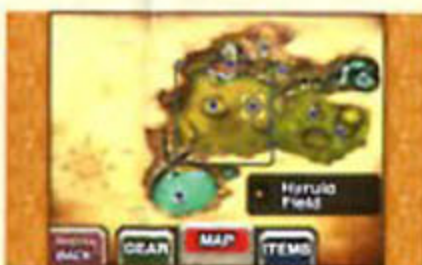


MAP SUBSCREEN

You can view the world map or a map of the current dungeon here.

World Map

Locations you have not yet visited will be obscured by clouds.



Dungeons

As you progress through your adventure, more information will be shown.

Boss Key/Compass/Dungeon Map/Small Keys

These items are shown once you obtain them.

Dungeon Information

Current Floor
 Boss's Floor

